

Jeremy A. Parrish

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WORK EXPERIENCE

- ...**Bardel Entertainment**, March 2016 – Present, **Asset TD / Artist (Teenage Mutant Ninja Turtles)**
- ...**Academy of Art University**, Sept. 2008 – Present, **PT Faculty (Animation Production)**
- ...**Academy of Art Univ.**- Feb. – Sept. 2013 & March 2015 – Spring 2016, **Course Developer (Rigging)**
- ...**3DM Pro Publications**, 2007 – 2016, **Freelance 3D Modeler, Rigger, Developer**
- ...**Examiner.com**, March 2011 – June 2015, **Film Examiner (articles, reviews, lists)**
- ...**Bouncy Fruit**, Dec. 2014, Astronaut, **Animation Baker/Troubleshooter (Animation Transfer)**
- ...**Artillery SF**, Oct.2014 – **Rigger (Motor Grader & Excavator)**
- ...**Diem Films/Studio X**, July 2014 – Oct. 2014 – Curpigeon, **Rigger/Technical Consultant (10 characters)**
- ...**Bouncy Fruit**, Oct. 2014, Astronaut, **Rigger**
- ...**Bouncy Fruit**, Feb. 2014, Dragon, **Rigger**
- ...**The Crane Project**, Aug.2013 – Sept. 2013 – **Rigger**
- ...**Bouncy Fruit**, April 2013 – Cow, **Rigger**
- ...**Cosmicube Inc.**, Oct. 2011 – Rockem Sockem Robots Mobile Game, **Animator/Rigger**
- ...**Studio 400a (AAU)**, 2011 – **Circumstance**, VFX Technical Assistant, SF•CA
- ...**24 Hour Bloodline (Game Dev)**, Nov. 2008 - April 2009 - **Modeler and Rigger (3 characters)**, SF • CA
- ...**Studio 400a (AAU)**, 2008 – **Synecdoche, New York** , Technical Assistant, SF•CA
- ...**Academy of Art Univ.**, Sept. 2007 – Jan. 2012 - **Animation Dpt. Technician**, SF • CA
- ...**Foundation Productions**, August 2005 – April 2007, **Character TD / Animator** , SF • CA
- ...**Daylight Productions**, April 2005 – Aug. 2005, **Modeler / Rigger**, SF • CA
- ...**Academy of Art University**, June 2002 - June 2004, **Animation Department Support**, SF • CA
- ...**Manex Interactive**, April 2000 - Jan. 2001, **Senior Designer (Web Dev)**, Alameda • CA
- ...**NBC Internet & XOOM.COM** - 1997 – 2000, **Senior Designer (Web Dev)**, San Francisco • CA

EDUCATION

The Academy of Art University, San Francisco, CA
...**MFA in Animation and Visual Effects** , Dec. 2004
...*Honorable Mention in 2004 Spring Show*

Rutgers College, Rutgers University, New Brunswick, NJ
...**B.A. in Art**, with a minor in Art History, May 1994

SKILLS / TOOLS

...Autodesk Maya...Mudbox...Adobe Creative Suite...HTML...CSS...PHP...Python... Shotgun...
...Creative & Technical Writer... Course Development... Graphic Design... 3D Modeler / Rigger / Animator...

